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# Classic Games

*Classic Games v0.2, xiando*

Old and forever great Linux games.

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## 1. xrick



[xrick](#) is clone of the 80's game Rick Dangerous. It was very popular among C64 and Amiga users and is still a great game.

- Homepage: <http://www.bigorno.net/xrick/>
- Size: 1,609 kB
- Type: Arcade
- Requirements: x86, 100+ MHz
- Gentoo: `emerge games-arcade/xrick`



Chromium is a classic "fly a spaceship and shoot everybody else" arcade game. Quite fun, quite entertaining.

- Homepage: <http://www.reptilelabour.com/software/chromium>
- Size: 1,710 kB
- Type: Action
- Requirements: 200+ MHz, decent gfx-card
- Gentoo: `games-action/chromium`

### 3. frozen-bubble



A simple game where the objective is to get all the frozen bubbles to fall down by hitting a cluster of bubbles with a bubble with the same color.

- Homepage: [www.frozen-bubble.org](http://www.frozen-bubble.org)
- Size: 7,149 kB
- Type: Arcade
- Requirements: x86, 100+ MHz
- Gentoo: `games-arcade/frozen-bubble`

## 4. xbomber

[bigger image](#)

xbomber is a Bomberman clone with multiplayer support.

- Homepage: <http://www.xdr.com/dash/bomber.html>
- Size: 387 kB
- Type: Arcade
- Requirements: x86, 100+ MHz
- Gentoo: `games-action/xbomber`

## 5. solarwolf

Your goal is to collect boxes and other objects while making sure your spaceship is not shot down by the evil enemy.

- Homepage: <http://www.pygame.org/shredwheat/solarwolf/>
- Size: 1,997 kB
- Type: Space adventure
- Gentoo: `emerge games-arcade/solarwolf`

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